**9. Develop a user interface prototype for a GSM service using Figma.**

**Aim:** To develop a user interface prototype for a GSM service using Figma.

**Procedure:**

1. Open Figma

2. Create a new file

3. Select the Frames

4. Fill in the content that is required for presentation

5. Design Visual Elements

6. Make it Interactive

7. Add Annotations and Explanations

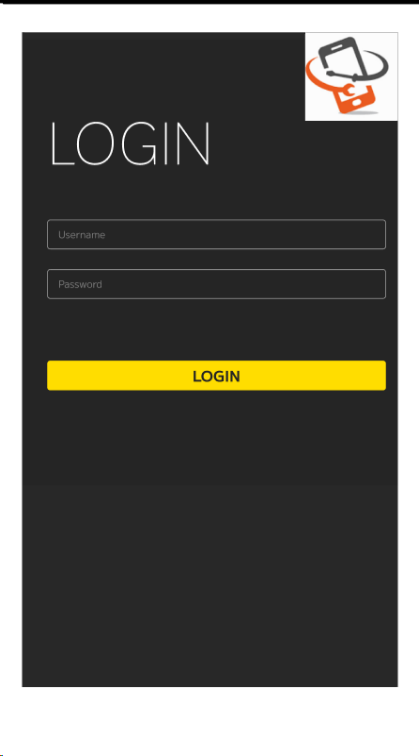
8. Incorporate Multimedia

9. Storyboard Animation

10. Review and edit the Prototype

11. Save and Share

**Design:**

A red background with white text

Description automatically generatedA red rectangular sign with white text

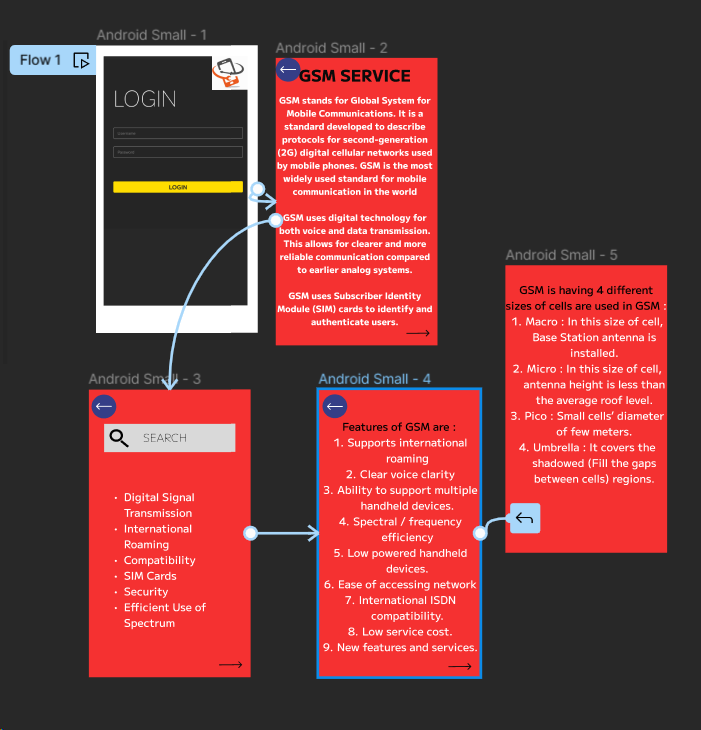
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**Prototype:**



**Result:**

Hence developed a user interface prototype for a GSM service using Figma.